Example Schedule for the Evening:

WELCOME TO SCIENCE MUSEUM OKLAHOMA'S

Science Overnight of Physics Fun

Jan. 19, 2018

The Science Shop will be open until approximately 9 p.m. — get there quick, they won't be open in the morning!

WHEN	WHAT	WHERE
FRIDAY EVENING		
6-7 p.m.	Check-in and free time	Entire Museum
7:00 p.m.	Rules & Introduction	Science Live Theater
7:15 p.m.	Science Live Show	Science Live Theater
8:15 p.m.	Planetarium Show	Kirkpatrick Planetarium
9-10:30 p.m.	Physics Activities	Museum Floor
10:45-11:59 p.m.	CurioCity OPEN	CurioCity
12:30 a.m.	LIGHTS OUT	Entire Museum
SATURDAY MORNING		
6:00 a.m.	Rise and Shine!	Entire Museum
6:30 a.m.	Breakfast	Next to Pavlov's Cafe
7:30 a.m.	Depart Museum	Main Entrance

Science Overnights at Science Museum Oklahoma: What You Need to Know!

Rules and Important Information:

- Do not run!
- Personal items such as sleeping bags, air mattresses, pup-tents, china sets, ice chests, etc. should be stored in your vehicle or in the lunchroom (southwest area of the museum) until **10:30 p.m.**
- Children under 16 must be supervised by an adult at all times.
- If you were given a wristband, please keep in on your wrist at all times.
- The smART Space galleries are closed during Science Overnights. Please do not attempt to enter the galleries or any areas blocked off with stanchions, gates, or fences.
- Walk.
- Do not attempt to climb up any of the museum's slides. Slides go one way only for everyone's safety, and that way is down.
- No horseplay or roughhousing.
- Do not touch airplanes or other museum artifacts.
- If you fail to follow the rules, we reserve the right to ask you and/or your group to leave the museum.
- Seriously, don't run.
- The Science Shop is open until approximately **9 p.m.** don't be late!
- Free coffee for parents in the secret coffee room (please ask a staff member to show you where the secret coffee room is located the location may have changed since your last visit).
- Security and Science Overnight staff will be on-site for the entire night.

Camping/Sleeping:

You can set up your camp site on most of the first floor! The second floor is off limits for camping and after lights out. Please do not set up your camp in the following locations:

- In front of doors (look carefully some doors are disguised!)
- The Mirror Maze, CurioCity, the Tinkering Garage, and inside of the treehouse in GadgetTrees (but on the floor under the tree house is fair game!)
- The second floor.

Fun Facts about LIGHTS ("light" sleepers want to know!):

- Lights remain on near the east and west doors, around the trains, and in the Aviation Wing.
- Some lights remain on in KidSpace, Light Minded, and on the east end of the building.
- The lights above the aquarium on the east end of the building across from the Mirror Maze are on a timer and will likely turn on in the night at least once.
- Once lights are out, you must be in bed unless you are going to the bathroom or the theater.
- No playing or exploring until lights come back on in the morning.

Live Shows

Seats for live shows are available on a first-come, first-served basis. **The Kirkpatrick Planetarium seats 108 people**, so if you want to see the planetarium show, please arrive at least five minutes early to help ensure you have a seat. Doors are closed promptly at the scheduled show time and remain locked during the show for the enjoyment of the guests in the planetarium.